HOT Z-2068 COMMAND LIST -- READ MODE

COMMAND KEY		FUNCTION	ROUTINE
SS-Q	<=	QUIT TO BASIC (SIGN OFF)	SOFF
SS-W	<>	SCROLL display (BREAK to stop)	SKRL
SS-E	>=	Turn on HEXEDIT mode	EDMD
SS-I	AT	Display machine STACK POINTER (switch)	SPON
CSS-SS-BORDR	BRIGHT	Set BORDER color (0-7)	BORS
CSS-I	CODE	Switch floating-point INTERPRETATION	FPSW
ENTER	ENTER	PAGE flip	
CSS-SS-X	INK	Set INK color (0-7)	INKS
CSS-R	INT	RESTART HOT Z (Reinitialize)	STAR
CSS-COPY	LN	COPY screen to 2040	PRSC
SS-U	OR	DECIMAL address to follow	GDEC
CSS-SS-N	OVER	Switch NAME files	SWNA
CSS-SS-C	PAPER	Set PAPER color (0-7)	PAPS
CSS-0	PEEK	Switch floating-point interpreter IN/OUT	SWFP
CSS-T	RND	Display TOP NAME of list	TOPN
SS-D	STEP	Go to single STEP	VRVA
SS-A	STOP	Turn on ASSEMBLY mode	ASED
SS-G	THEN	Switch disassembly/data displays	DSWI
SS-F	TO	Set END address	SEND
CSS-REM	TAN	Make REM from PROG to END	REMK

HOT Z-2068 COMMAND LIST -- SINGLE-STEP MODE

COMMAND KEY		FUNCTION	ROUTINE
SS-Q	<=	QUIT to READ mode	
ENTER	ENTER	STEP one instruction	
SPACE	SPACE	SKIP next instruction	
CS-1	EDIT	BACK one instruction (or byte if repeated)	
CSS-COPY	LN	COPY to 2040 printer	PRSC
CSS-RUN	INT	RUN CALL or RST 10	RCAL
SS-I	AT	Set BREAKPOINT #1	SBP1
SS-U	OR	Set BREAKPOINT #2	SBP2
SS-Y	AND	DISPLAY Breakpoints	SHBP
SS-G	THEN	GO (run) to breakpoint	RTBP
CSS-LOAD	VAL	LOAD register (A,B,D,F,H,S,X,Y)	OSRS
SS-A	STOP	ASSEMBLE NEXT	OSAS
CSS-SS-L	ATTR	Window SETUP at NEXT address (1B00 bytes)	WISU
CSS-SS-K	SCREEN	Window STOP switch	WISW
CSS-SS-O	OUT	Switch window out temporarily	SWOU
CSS-SS-I	IN	Switch window in again	SWIN

STEP command addresses are in a file at CDFI, followed by READ command
addresses, followed by EDIT addresses. Dead keys are marked DeAD in
STEP and READ and KRES in EDIT. Command addresses are in keycode
order from RND through RESTORE, repeating for each mode. Presence of
an address assigns that routine to that key. Move them or add to them
to suit your needs.

HOT Z-2068 COMMAND LIST -- EDIT MODE

Command Key		Function	Routine
SS-O	;	ESCAPE during assembly edit	
CSS-E	>=	Cursor to HEXEDIT column	SWTE
CSS-A	STOP	Move cursor to ASSEMBLY-edit column	SWAS
ENTER	ENTER	ESCAPE during hex edit, or return to READ mode from home column	
SS-D	STEP	Single-STEP instruction at cursor	OSCO
SS-G	THEN	SWITCH DISPLAY (disassembly/data)	SWDD
SS-F	TO	Set END	SEOP
CSS-COPY	LN	COPY screen to 2040 printer	PRWS
CSS-V	LLIST	LIST cursor to END on 2040 printer	DLIS
CSS-SAVE	RESTORE	SAVE cursor to END in DATA format	SV68
SS-CSS-R	VERIFY	VERIFY a code-format tape	VERI
CSS-LOAD	VAL	LOAD (DATA) from cursor to END	LD68
CSS-W	COS	LOAD ZX81 data tape, cursor to END	LD81
CSS-F	SGN	FIND first matching byte sequence	MATS
CSS-G	ABS	FIND NEXT matching byte sequence	FIAG
CSS-SS-7	ERASE	CLEAR memory from cursor to END	CLMM
CSS-SS-2	FN	FILL memory with keycode	FLMM
CSS-A	READ	Hex ARITHMETIC (E + K & E - K)	HARI
CSS-N	INKEY$	NAME entry (disassembly or data)	NENT
CSS-X	EXP	DELETE NAME	DENA
CSS-U	CHR$	READDRESS NAME file (displacement)	RANA
SS-I	AT	PART screen (enter address)	PSCR
CSS-RUN	INT	RUN from cursor to first RET	RUNT
CSS-K	LEN	CHECKSUM to BCDE in single step	CSUM
CSS-T	RND	TRANSFER cursor-END to DEST	TRAN
CSS-SS-T	MERGE	TRANSFER code and labels to DEST	TRNA
CSS-SS-6	MOVE	RELOCATE code, cursor to END (Set TEMs)	RELO
CSS-Y	STR$	READDRESS jump table (displacement)	RADD